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Biophilia as the Main Design Question in Architectural Design Studio Teaching

Mimari Tasarım Stüdyosu Eğitiminde Ana Tasarım Sorusu Olarak Biyofili

Kutlu SEVİNÇ KAYIHAN, Sedef ÖZÇELIK GÜNEY, Faruk Can ÜNAL

ABSTRACT

The reflection of biophilia, a concept coming from the disciplines of psychology and philosophy, in architecture emphasizes the connection between a building and nature as the main input of architectural design. Various dimensions and design criteria have been defined under the main heading of biophilic architecture, with the objective of eliminating the gap between the natural and the built environment in today's modern cities. This study explored the approach of third year architecture students to biophilia embedded in the design studio program, rather than pursuing a formal, focused approach. The students' sensitivity to a building being a tool to connect nature and humans in urban settings and design reactions were assessed in the context of the major parameters mentioned in the literature.

Keywords: Architecture education; biophilia; biophilic design; design studio teaching.

ÖZ

Psikoloji ve felsefe disiplinlerinden gelen bir kavram olan "biyofili" nin mimarlıktaki yansıması, mimari tasarımın ana girdisi olarak bina ile doğa arasındaki ilişki üzerine odaklanmaktadır. Günümüz modern kentlerinde doğal çevre - yapma çevre arasındaki kopukluğun ortadan kaldırılması amacıyla "biyofilik mimarlık" ana başlığı altında çeşitli boyutlar ve tasarım ölçütleri tanımlanmıştır. Bu çalışmada, doğaya duyarlı bir tasarım ortamı yaratılması amacıyla, örneklenen mimarlık lisans programındaki tasarım stüdyosunda bu boyutlara dikkat çekilmektedir. Bununla birlikte tasarım stüdyosu öğrencilerinin odak noktası, binaların biçimsel odaklı bir yaklaşım ile tasarlanmasından ziyade, doğayı ve insanı kentsel ortamda bütünleştirmek için bir araç olarak tasarlanmasıdır. Bu çalışma, üçüncü yıl mimarlık öğrencilerinin tasarım stüdyosu programına dahil edilen biyofili kavramına yaklaşımını araştırmayı amaçlamaktadır. Bu bağlamda öğrencilerin doğa-bina ilişkisine olan duyarlılıkları, tasarım reaksiyonları ve sorunu ele alma biçimleri incelenmiştir. Öğrencilerin biyofili problemine yönelik eğilimleri, literatürde belirtilen başlıca parametrelere göre değerlendirilmiştir.

Anahtar sözcükler: Mimarlık eğitimi; biyofili; biyofilik tasarım; tasarım stüdyosu eğitimi.

Department of Architecture, Gebze Technical University, Architecture Faculty, Kocaeli, Turkey.

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Correspondence: Kutlu SEVİNÇ KAYIHAN. e-mail: sevinc@gtu.edu.tr

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Introduction

The concept of biophilia is formed by the combination of the words "bio" and "philia". "Bio" stands for the word "live", or "being alive" and, "philias" refers to "the attraction and positive emotions people feel for certain living spaces, actions, and beings in the natural environment" This notion is just the opposite of phobia, meaning deep fears that people feel about objects in the natural world. Social psychologist Erich Fromm used the term in 1964 for the first time. He explains that, biophilia is the psychological obsession of being attracted by things that are alive and vital. It was used to describe the psychological orientation of "attraction to everything that is alive."1

The term is popularized by academician and entomologist E. O. Wilson which is defined as an "innate tendency to focus on life and lifelike processes", 2 an "innate emotional affiliation of human beings to other living organisms"³ or, an "inborn affinity human beings have for other forms of life, an affiliation evoked, according to the circumstances, by pleasure, or a sense of security, or awe, or even fascination blended with revulsion"4 In his book, "Biophilia", Wilson⁵ suggests that the deep familiarity of humans to nature and their biology originate from biological production. Wilson⁶ argues that the value of human nature or the acceptance of nature comes to a great extent from birth. "If Wilson speaks about an innate tendency, he means by that the structure of our brains at least partially at the time of birth contains certain basic mental facilities that develop with contact with the external environment in a somewhat predictable fashion.7

Heerwagen and Hase stresses the hypothesis by Gordon Orians who has studied on habitat selection and its relevance to human environments. His hypothesis claims that humans are psychologically adapted to certain key landscape features that characterizes our ancestral habitat; the African savannah. The preferences of humans in the built environments shape accordingly. Due to the humans' long history as hunting and gathering bands on the African savannah, our psyche searches the traces of such environments in which the brain evolved. That is why common environmental anxieties such as heights, enclosed spaces. darkness, being in the open without protective cover and being alone in a strange place exist.8

Current tendencies in design neglects other inputs such as the psychological necessities or the preferences of human beings regarding built environments. In our era the building design considers certain criteria such as form and function⁹ or considers "the house as a machine to live in" 10 When we talk about sustainable design traditionally, we



Figure 1. Frank Lloyd Wright's most famous house, Fallingwater.¹⁷

mean the various resources used in a building. So how we use water, gas and electricity, how much carbon produced over the structure life is a related approach. It is rather a question of experience quality offered by the building. "The challenge" of biophilic design is to stress the deficiencies of the contemporary building and the landscape. 11 Kellert has developed the biophilia notion further and adapted the context to the built environment; in other words this idea has become one of the main elements in architectural design. Thus, biophilia proposes a thorough framework in order to satisfy the experience of nature in the built environment.¹²

Studies display that people who work in the environments with biophilic components are more effective, illnesses heal faster and students learn easier.¹³ The places with strong connection with the natural environment have positive effects on user psychology (e.g. increase of concentration, stimulant, soothing effect and etc.). Biophilic design patterns support stress reduction, cognitive performance, emotion-mood enhancement and the human body. Moreover in both outdoor and indoor empirical studies; there is evidence that visual contact with the natural elements catalyses healing.¹⁴ The decision to increase natural lighting and ventilation can profoundly affect the residents' well-being including health, motivation, morale, physical and mental well-being and satisfaction. 15

So some familiar architectural works are considered to be biophilic design even though they were not technically designed due to the biophilic concerns. 16 For instance; the "Fallingwater House" by Frank Lloyd Wright fulfils some of the direct, indirect and space/place experiences. Thus the

¹ Fromm, 1964. ² Wilson, 1984. ³ Wilson, 1993. ⁴ Wilson, 1994. ⁵ Wilson, 1984. ⁶ Wilson, 1993. ⁷ Krcmarova, 2009.

⁸ Heerwagen and Hase, 2001. ⁹ Ivar, 2006. ¹⁰ Le Corbusier, 1952.

¹¹ Kellert & Calabrese, 1980.

¹² Kellert et al., 2008; Kellert, 2005; ¹⁶ Moltrop, 2012. Kellert and Finnegan, 2011; Browning et al., 2014.

¹³ Almusaed et al., 2006.

¹⁴ Grinde and Grindal-Patil, 2009.

¹⁵ Browning et al., 2014.

¹⁷ http://www.archdaily.com/tag/fallingwater (Flickr user pablosanchez licensed under CC BY 2.0).



Figure 2. New North Zealand Hospital- Copenhagen, Herzog & de Meuron & Vilhelm Lauritzen Architects.¹⁹



Figure 3. Steno Diabetes Center Copenhagen, Vilhelm Lauritzen Architects / Mikkelsen Architects.²¹

built environment does not necessarily need to interfere with biological human needs to commune neither with nature nor with the existing ecological systems.

A current example of the direct experience of nature and a strongly designed natural/built environment integration is the hospital design by Herzog & de Meuron and Vilhelm Lauritzen in Denmark (project year 2014). The hospital organically reaches out into the wide landscape. Simultaneously its soft, flowing form binds many components of the hospital. It is a less-storeyed building that fosters exchange between staff and patients with a certain human scale despite its very large size.¹⁸

Another example, Steno Diabetes Center Copenhagen (project by COWI A/S, Vilhelm Lauritzen Architects, Mikkelsen Architects, year 2016) is based on the idea of creating a connection with the nature. The center weaves the indoors and outdoors together in order to stimulate and nurture the patients and the visitors.²⁰

- ¹⁸ Herzog de Meuron, 2017.
- ¹⁹ http://inhabitat.com/wp-content/ blogs.dir/1/files/2014/04/herzogde-meuron-North-Zealand-Hospital-706x369.jpg
- ²⁰ Archdaily, 2017.
- 21 http://www.arch2o.com/wp-content/uploads/2017/01/ Arch2O-Steno-Diabetes-Center-Copenhagen-Vilhelm-Lauritzen-Architects-Mikkelsen-Architects-010-600x400.jpg

In summary, current examples show that even though the concept of biophilia can not be found in the explanatory reports, these projects are the successful examples of biophilic design with all these characteristics.

This study focuses on the relation of humans with the nature from the building design perspective. The extend of the design studio is explored in terms of young designers' awareness on the issue and making it a matter of design input. The question including multi-functional building is crucial because it opens a venue to consider the experiences and attributes of biophilic design that Kellert and Calabrese²² have recently suggested (see Figure 4 and the explanations behind). So the space is re-considered to be complete, complex and sustainable as the design process continues. The tendencies of the students are assessed in this regard and their attitudes towards versatile design questions related to the main issue are studied. This study points out that biophilia refers to the natural elements adapted to the everyday living spaces. The adaptation necessity for people living the urban life and the criteria of biophilia are the essences of design strategies. So they should be regarded as the main inputs and taken into consideration by the young designers. The studio is a preliminary experience that explores the design tendencies towards such a basic issue.

Patterns and Principles of Biophilic Design

A gradual development regarding the biophilic design studies is observed in the literature. The studies beginning from the 1990s have been modified and re-considered and even simplified through the years. Kellert²³ reflects an "innovative approach" to the design of built environment. He states the new paradigm restorative environmental design in order to avoid excessive energy, resources and materials consumption, large amounts of waste and pollutants generation, alienation from the nature. This green design approach claims some certain objectives such as organic design that bases on true sustainable design, organic design that refers to the shapes and forms which "directly, indirectly or symbolically" inherits the natural environment. Vernacular design is another objective that attaches culture, history and ecology in the geographic context.

Kellert provided a set of criteria for the biophilic design. In the early literature he mentioned six dimensions:

- 1. Environmental features,
- 2. Natural shapes and forms,
- 3. Natural patterns and processes,
- 4. Light and space,
- 5. Place-based relationships,
- 6. Evolved human-nature relationships

²² Kellert and Calabrese, 2015. ²³ Kellert, 2005.

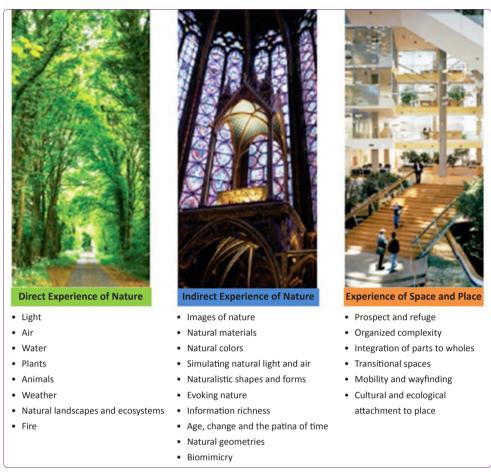


Figure 4. Experiences and attributes of biophilic design.²⁶

of biophilic design encompassing seventy principles.²⁴ In the recent study by Kellert and Calabrese²⁵ these dimensions are simplified and formulated as a condensed list of criteria under the title "the experiences and attributes of biophilic design":

- 1. Direct experience of nature: Direct experience of nature is based on the building design that directly makes use of the natural elements such as light, air, water, plants, animals, weather, natural landscapes and ecosystems and fire. In terms of direct experience the architectural design formulates the building considering some of these components and they should be experienced by the users.
- **2.** Indirect experience of nature: The indirect experience of the nature, and attribution to the natural elements are emphasized in the design. The images of nature, natural materials, natural colours, simulating natural light and air, naturalistic shapes and forms, evoking nature, information richness, age, change and the patina of time, natural geometries and biomimicry are the main methods.
- **3. Experience of space and place:** The components of this criterion refer to the natural connections of space, sense of

place and natural connotations. Prospect and refuge, organised complexity, integration of parts to wholes, transitional spaces, mobility and wayfinding and cultural and ecological attachment to the place make reference to the natural settings that the humans are accustomed to (Fig. 4).

Browning et al.²⁷ refers to a different categorisation; "14 Patterns of Biophilic Design". They are also exercised as the criteria of architectural design combining the humans with the natural elements:

- **1. Nature in the space:** Visual connection with the nature, non-visual connection with the nature, non-rhythmic sensory stimuli, thermal and airflow variability, presence of water, dynamic and diffuse light, connection with natural systems.
- **2. Natural analogues:** Biomorphic forms and patterns, material connection with the nature, complexity and order.
- **3. Nature of the space:** Prospect, refuge, mystery, and risk/peril.

Both well-known classifications which aim to transform biophilic design into a set of criteria, show a great deal of

²⁴ Kellert, 2008. ²⁵ Kellert and Calabrese, 2015. ²⁶ Kellert and Calabrese, 2015.

²⁷ Browning et al., 2014.

similarity. The three main headings that they both describe are very close to each other in terms of meaning. The subheadings contain criteria that are largely the same, partly expressed in different words. Both classifications were examined within the scope of the study and was decided that Kellert's classification would be more appropriate to use since Kellert's classification could be a more comprehensive tool developed and refined over the years.

Methodology

In order to raise awareness for the biophilic approach on the architectural design, a studio scenario dealing with a mixed-use education function design was edited and applied to the third-year undergraduate architecture students. How students approach and reflect the biophilic tendencies to their designs was a curiosity for the studio tutors. The methodology is based on ethnographic research where the tutor is also the observer of the studio process. The end products are the assessment elements used in this study. End products and the continuum of the teaching process are also studied in other literature on design studio experience. For instance the study by Walliss and Greig²⁸ refers to the reports and analyses of student attitudes and responses obtained from focus groups held during some particular time within the teaching process.

The research methodology approach is qualitative due to the nature of the architecture design. It should be noted that some teaching interventions are conducted as involuntary reflections by the tutors. Thus; the methodology suits the philosophy of interpretivism; which is one of the three main methods of qualitative research. This way of study refers to the philosophers Husserl and Heiddeger whose tradition is adapted to social sciences. The aim of interpretivism is to make meaning via complex nature of live experience with respect to the individual's perspective that lived it in person. It should be noted that the methodology bases on the first person's point of view and subjective experience. Literature refers to the Cartesian split between subject and object, mind and matter in this regard; thus the challenge is "to develop an objective interpretive science of subjective human experience"29 The paper reviews 46 student projects produced in the 2016-2017 fall semester due to the interpretivist qualitative research methodology. The final works are evaluated regarding Kellert's recent categorisation of biophilia (the main three criteria) and displayed in a systematic order (see Table 2). The authors sought the traces of the Kellert's criteria regarding components (sub-criteria mentioned under each title). Then a table is developed displaying the present and lacking elements. The speculations are derived regarding this table. The approach of the young designers to the biophilia problem and their sensitivities on the issue are discussed. The reasons for such approaches are discussed considering the teaching methods in the studio, essences of architectural education and the previous literature.

The limitation of the study is the insufficiency to allocate wider time to the theoretical reading-discussion process on the biophilic design and architecture. In this way some sub-criteria that are not sufficiently understood can be analysed and included in the projects by the students.

Engaging the Biophilia Issue with the Studio Teaching

The practice of biophilic design involves the application of varying design strategies; named as experiences and attributes. The choice of design applications to "employ inevitably varies depending on a project's circumstances and constraints including particular building and landscape uses, project size, varying economic, logistical and regulatory factors, as well as cultural and ecological conditions"30 The design studio process considers the effective practice of biophilic design in addition to the requirements coherent to the building programme. The studio teaching also stresses the coherence between the natural setting and necessities of the user. This claim refers to both indoors and outdoors of the built environments; how they are interpenetrated and if the elements combining these two domains include biophilic attributes. From the designers' point of views "biophilic design patterns have the potential to reposition the environmental quality conversation to give the individual's needs equal consideration alongside with the conventional parameters for building performance that have historically excluded health and well-being"31 The studio seeks for "diverse applications mutually reinforce and complement one another, resulting in an overall integrated ecological whole".32

The studio teaching methodology combines three main variables: workshop, emphasis on site analysis and connection with the surroundings (See Table 1). The question of biophilia covers these variables and is embedded in every action such as discussions on the works, dialogues with the students and peer assessments that take place in the studio hours. The determination of the project scale is crucial since the varieties of attributes are considered accordingly. Building areas consisting of four to six plots (about 250 meter squares each) are addressed. The scale of the design is limited to 1500-3000 meter squares. There were two levels of third year architecture students in the studio; the juniors (the students who take the courses of the fifth semester) and the seniors (the students who take the courses of the sixth semester). The building programme for the fifth semester students consists of education spac-

³⁰ Kellert & Calabrese, 2015. ³¹ Ryan et al., 2014. ³² Kellert & Calabrese, 2008.



Figure 5. The project areas suggested and their scales with respect to the building programmes.

es, gathering areas, library, flexible office spaces, bookshop and cafeteria. The building programme for the sixth semester students includes accommodation in addition to other functions of the fifth semester group. The project areas are addressed according to the requirements of both programmes mentioned and sufficient building plot sizes (see Fig. 5).

The project area takes place on the Southern sub-urban coast of Istanbul, Tuzla; some more input is added to the biophilic design essences. The artefacts on the sea-fronts are re-considered. The relations between sea-fronts, roads and pedestrian passages are formulated accordingly. Opening the notion of education to the entire town and embedding it to the social life are emphasized. The functions of learning and studying are connected with taking breaks and leisure times activities (see Fig. 2). The provision of flexible design is imposed to students due to the essences of biophilia concept. The importance of working on silhouettes due to the in-situ characteristics (the sea fronts, topography and etc.) is stressed due to the experience of space and place attribute of the biophilic design. The studio process previsions that the setting, current buildings, urban elements and concepts in the project's area to be the parts of design. So creating a common language with the natural setting and merging/disconnecting functions/spaces/forms in this regard are studied in the design proposals.

The whole semester consisting of 14 weeks are divided into three parts in order to create a holistic approach towards the design problem. The first part is the experimental design under the name "a day of workshop". In this exercise each student is asked to work on one particular ecological element on the project area they selected for design by model-making. The main input in the studio is the critical discussion of the work on biophilia. The critical approach is not only the concluding assessment of the design studio process; but also a way to learn upon the design platform. Thus; the critical perspective is perceived as a "recurring challenge of architectural education" in order to integrate the main lecture format of the conventional courses into the learning by experience and by doing.33 After the workshop, a discussion on the workshop products took place concerning the application possibilities of biophilic attributes. In the second part the project areas are studied in terms of area analysis. Speculations on the project areas' potential formulations are studied. Cons and pros of the areas are discussed via mappings. The objectives of design teaching evolve regarding the creative approach of that design intensity. Goldschmidt³⁴ explains this tendency by referring to "creativity" which is not a notion to teach, but to identify and encourage. The predictions are made regarding the characteristics of the project areas. In the third design studio part, the design interventions are implicated on the micro scale. So the details of the projects are studied with respect to the holistic approach to the question (see Table 1). Oxman³⁵ states that relational thinking embraces the possibility of the critical thinking improvement. Within an intellectual atmosphere created in the design studio to be the core, biophilia is studied on the design exercises.

³³ Gross & Do, 1997. ³⁴ Goldschmidt, 2003.

Week	Studio teaching methodology	Outputs (results) and observations								
1	Introduction to the studio Programme	Site analysis								
	Lectures on Biophilia notion Site visit	Work scale: 1/1000								
2	Experimental design "A day of workshop"	Application of biophilic elements to the in-situ on site models								
		Dialogue with the students on the application methods of biophilia								
		Work scale: 1/500								
3-5	Focus on the Project area	Space-function formulations								
	Integration of biophilia with the design question	Holistic approach to the site								
		Work scale: 1/500								
6-9	Architectural interventions	Micro scale design proposals								
		Specific function relations								
		Congruity with biophilia and urban setting								
		Work scale: 1/200								
10-14	Final Project	The final design proposal that include the previous four steps above								
		Work scale: 1/100								

Results and Discussion

The end-products are evaluated and the table is developed displaying the present and lacking elements of the projects regarding Kellert's categorisation of biophilic design. (see Table 2) An evaluation team of three studio tutors assessed each student's design outcomes based on the biophilic design criteria. This team also observed the 14-week design development process of the students as studio tutors. The information on the table has been obtained on the basis of the midterm juries and weekly revision notes carried out within a period of 14 weeks besides of the end-products.

In this study, 45 out of 46 students of the design studio (except 1 student) were found to have met with the subject of "biophilic design" at the first studio course of the semester. After the presentations, workshops and discussions realized within the program, a "biophilic design conception" was formed in the mind of each student. The main aim of the work is to show how architectural students reflect on this concept and what principles they incorporate into their design. In this context, as a result of evaluating 46 projects using Kellert's triple classification, the following findings were obtained;

• Direct Experience of Nature

Both the observations made during the 14-week semester and inferences via Table 1 put forward that the students' most identified subjects with biophilic design are those under the category of "direct experience of nature". The principles that could exist at high levels in projects such as "light", "air", "plants" were able to take place at high level because of their ease of being included in designs by perceptible methods. It has been noticed that the integration with the green texture, topography and natural

landscape is understood more than direct experience of nature from the majority of students use green roofs in their projects, protect the natural landscape by placing the design under the ground, or gently infiltrate the structure into the existing natural landscape. It can be assumed that direct experience of nature is also an issue in conventional design tendencies. So a specific knowledge for such elements in the design is not necessary. Moreover such elements are the most well-known features of nature that almost everyone experiences such as waves as a reference to form; or the wind that redirects the placement of the buildings (see Figure 3). They are the tangible elements as the surrounding input. Moreover direct experiences of nature are simple tools to create design elements.

However, it is estimated that the principles such as "fire" and "animals" have little or no involvement. It suggests that these principles refer to interior design discipline rather than architectural design discipline. The low presence of the "water" principle probably arises from the fact that the project area is located near the seaside and to establish a visual relationship with the sea preferred instead of any artificial water element. Nevertheless the integration of plants, natural landscape and ecosystems seem to be rather lower. According to the evaluation criterias, the usage of plants does not necessarily establish the connection between the natural landscapes and the ecosystems in every case.

• Indirect Experience of Nature

The objective of the indirect experience of nature is to provide symbolic/representational design elements within the built environment that allow users to make connections with the nature. The category of "the indirect experience of nature" could unfortunately involve a very low rate

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Table 2. Assessment of the end-products in the architectural design studio

	Direct Experience of Nature							Indirect Experience of Nature										Experience of Space and Place						
The Application of Biophilic Design in the Architectural Design Studio	Light	Air	Water	Plants	Animals	Weather	Natural Landscapes and Ecosystems	Fire	Images of Nature	Natural Materials	Natural Colors	Simulating Natural Light and Air	Naturalistic Shapes and Forms	Evoking Nature	Information Richness	Age, Change, and The Patina of Time	Natural Geometries	Biomimicry	Prospect and Refuge	Organized Complexity	Integration of Parts to Wholes	Transitional Spaces	Mobility and Wayfinding	Cultural and Ecological Attachment to Place
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	46/46	44/46	9/46	39/46	10/46	22/46	16/46	0/46	0/46	9/46	9/46	0/46	12/46	12/46	4/46	0/46	10/46	5/46	43/46	6/46	33/46	17/46	41/46	20/46
Results	100%	96%	20%	85%	22%	48%	35%	0%	0%	20%	20%	0%	26%	26%	9%	0%	22%	11%	94%	13%	72%	37%	89%	44%
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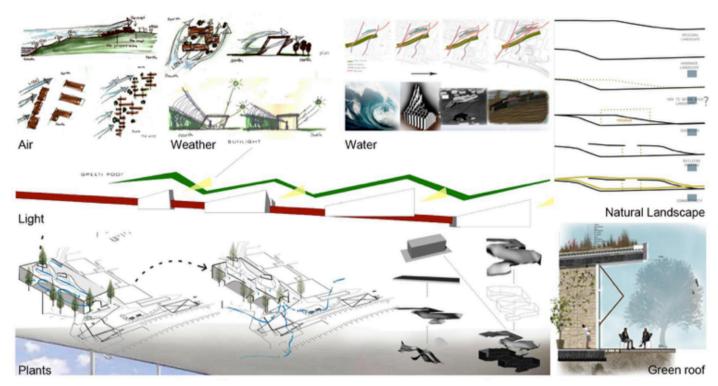


Figure 6. Direct experience of nature from student's design outcomes.

of 46 projects produced in the studio. While "natural materials", "natural colors", "naturalistic shapes and forms", "natural geometries" and "evoking nature" principles are located in a rather smaller rate, "images of nature", "stimulating natural light and air", "age, change and the patina of time" principles are not included in designs at all. The reasons for such exclusion is estimated that students perceive these principles as criteria to be considered in the interior design frame rather than architectural design. Moreover the heavy macro-scale design load of the studio does not leave enough time for interior space design in the period of 14 weeks of the studio and a relatively urban scale perspective (see Figure 4).

The principle of "information richness" needs to be studied on the complexity related to diversity and variation in the nature. All kinds of design decisions make a sensation and act upon the imagination and exploration of the user are included in the scope of information richness. A majority of students respond positively to the richness of the cognitive information, the diversity, relevant textures and details of the buildings and open spaces. Nevertheless, several traces of "information richness" have been observed at a lower percentage. It is evident that the students have applied particular elements in terms of indirect experience of nature. These interventions are mostly in the micro scales. The applications of biophilic tendencies to the designs are rather poor. The macro-scale biophilic design concepts have not been detected at a high rate. So

indirect biophilic elements have not been integrated to the entire project; but formulated at particular partitions; such as green roof, skylight windows or usage of natural materials (See Figure 4, Information Richness Title) On the other hand, biomimicry is definitely closely related to biophilic design. However, biomimicry is a comprehensive study area not enough to be a subheading in the biophilic design. So it was not possible to handle it in the way it deserves in a limited studio case as the subject matter.

• Experience of Space and Place

The principles under the title of "experience of space and place" are already inherent in the architecture discipline beyond the biophilic design and intuitively taken into account by almost every designer. Probably for this reason, concepts like "prospect and refuge", "integration of parts to wholes" or "mobility and wayfinding" have become the principles that have been found in almost all the projects. However such criteria also tackles the design coherences with the natural setting as well as the built environment. So connections between the sea-fronts and the town are studied almost in all compatible design proposals (mobility and wayfinding). Walking paths, natural connection possibilities and continuity of the natural elements are placed in the designs in this manner. The designs are considered to be the parts of a whole in terms of integration (see Figure 5).

According to Herzog & Bryce; "distant prospect (>100 feet, >30 meters) is preferred over shorter focal lengths (>20 feet, >6 meters) because it provides a greater sense

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Figure 7. Indirect experience of nature from student's design outcomes.



Figure 8. Experience of space and place.

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of awareness and comfort.³⁶ Because of the position of the project area facing the sea from above, the ideal prospect distance has been achieved in most projects. However, naturally students motivated themselves to use "transitional spaces" in project designs related to environment and climate. Some of them strengthened the relationship with the environment, so they made cultural and ecological attachment to place. As mentioned in the "indirect experience of nature", criteria such as "organized complexity", "age, change and the patina of time" has been avoided because they are rather perceived as abstract.

When 46 design proposals produced in the studio are evaluated regarding the biophilic design principles, it is noted that the "direct experience of nature" and the "experience of space and place" patterns that are highly available in the projects. As known, principles such as light, air, plants, weather (direct principals in the scope of the biophilic design) and prospect/refuge, integration of parts to the whole, mobility and wayfinding, cultural and ecological attachment to the place (experience of space and place in the scope of the biophilic design) are adopted by students from the very beginning of architectural education. It should be noted that such natural input are also the main design elements in the conventional architectural design applications. However, it is found that the principles of the "indirect experience of nature" pattern are available at a lower rate in general design processes. Thus, the result displays that students can identify principles of "direct experience of nature" with biophilic design more than others. It is considered natural that the pattern "experience of space and place" should be highly observed in the projects because that particular title contains the principles which are closely related with the architectural design education.

It is observed that a few principals of Kellert's classification used in the evaluation of the projects were perceived as highly abstract by the students and such principles were taken into consideration at a lower rate. It is not correct to expect such a classification which is intended to provide a general framework, serve as a comprehensive design checklist. It is necessary to make extensive readings on each of the sub-criteria that students could not understand sufficiently. However, it cannot be said that theoretical researches were made thoroughly by the entire 46 students. Some students have included a few criteria into their projects without questioning the meaning in terms of the biophilic approach.

The consideration of "indirect experience of nature" at a low rate at projects is worth noting as almost all of the principles in this context are principles that can be included in the stage of interior design. The reason for this is the

³⁶ Herzog & Bryce, 2007.

lack of time available for students in terms of interior design, due to the limited duration of the studio. Within the 14 weeks of semester time, the emphasis can only be given to major concepts and conceptual design process. The principles of each of the three main patterns are not also reflected in the projects in a homogeneous and balanced manner. It should be noted that the three main headings and the sub criteria of each are not equivalent in terms of the positive impacts on human beings.

Conclusion

As a general evaluation of the studio which identifies the biophilic design as the main design problem, achieved the following results;

It is important to allocate more time in order to be discussed and reflected each criterion of the biophilic design approach in the projects. There have been some limitations that have been put forward by the experiment on a relatively large scale, 3th grade project. Since the duration of the studio period in the architecture schools is fixed, restricting the project area and scale will be the only solution. It is thought that it will be useful to retry in the future with a smaller scale-second year project with different variables (different function, land, context, etc.) and emphasize interior space design further.

There are cases where the tutors remain dilemma in the process of determining existence/absence of Kellert's criteria in the projects. It would be healthier to ask the students to evaluate their project in this context in order to be able to achieve this dilemma.

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